

# HOUSE OF OSMAN

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180 Ottoman Garrison Army outside europe	1494 - 1599
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## 180

## OTTOMAN GARRISON ARMY OUTSIDE EUROPE

Dates 1494-1599

Generals Any Professional (0-4)

Home Terrain Cultivated, Waterside, Mountains, Forest

Army Trait Fortified Camp (50), Great Men

Training Formation	Quality Protection	Shooting Weapon	Charge Melee	Characteristics	Option	Min	Max	Pts
<b>Feudal Spaihi</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	Light Lance	Aggressive		2	10	400
Loose	Unprotected	Bow	-				10	
<b>Early Veteran Spaihi</b>		<b>Eastern Cavalry</b>						
Formed	Superior	AFP	Light Lance	Aggressive		0	4	606
Loose	Protected	Bow	Swordsmen					
<b>Akinjis</b>		<b>Eastern Cavalry</b>						
Formed	Poor	AFP	-	Combat Shy	Independent (24)	2	10	215
L/S	Unprotected	Bow	-					
<b>Tatars</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	-	Scouts	Independent (34)	0	4	366
L/S	Unprotected	Bow	Swordsmen					
<b>Bedouin Cavalry</b>		<b>Eastern Cavalry</b>						
Formed	Average	-	Light Lance			0	6	323
L/S	Unprotected	-	Swordsmen					
<b>Local Spearmen</b>		<b>Melee Irregulars</b>						
Tribal	Average	-	Long Spear			0	4	450
Close	Protected	-	Long Spear					
<b>Iaylars</b>		<b>Melee Irregulars</b>						
Tribal	Average	-	-	Aggressive, Impetuous, Front Rank SUP	Barricades (60)	0	4	379
Loose	Unprotected	-	Swordsmen					
<b>Archers</b>		<b>Missile Irregulars</b>						
Tribal	Average	AFP	-			0	6	294
L/S	Unprotected	Bow	-					
<b>Light Guns</b>		<b>Artillery</b>						
Formed	Average	AFP	-		Barricades (60)			353
Loose	Unprotected	Light Art	-					
<b>Medium Guns</b>		<b>Artillery</b>						
Formed	Average	AFP	-		Barricades (60)	1	3	428
Loose	Unprotected	Medium Art	-					
<b>Heavy Guns</b>		<b>Artillery</b>						
Formed	Average	AFP	-		Barricades (60)			503
Loose	Unprotected	Heavy Art	-					

## Notes

All infantry can deploy behind barricades

## Allies

None

## Historical Notes

Dates 1494-1630

Generals Any Professional (0-4)

Home Terrain Cultivated, Waterside, Mountains, Forest

Army Trait Fortified Camp (50), Great Men

Training Formation	Quality Protection	Shooting Weapon	Charge Melee	Characteristics	Option	Min	Max	Pts
<b>Early Spaihi of the Porte</b>		<b>Eastern Cavalry</b>		Aggressive		0	1	866
Drilled	Exceptional	AFP	Light Lance					
Loose	Armoured	Bow	Expert Swordsmen					
<b>Silahdar of the porte</b>		<b>Western Horse</b>		Aggressive		0	1	840
Drilled	Exceptional	-	Charging Lancer					
Loose	Armoured	-	Expert Swordsmen					
<b>Rumelian Spaihi</b>		<b>Eastern Cavalry</b>		Aggressive		2	10	460
Formed	Average	AFP	Light Lance					
Loose	Protected	Bow	-					
<b>Anatolian Spahi</b>		<b>Eastern Cavalry</b>		Combat Shy	Independent (24)	2	10	332
Formed	Average	AFP	-					
Loose	Unprotected	Bow	-					
<b>Akinjis</b>		<b>Eastern Cavalry</b>		Combat Shy	Independent (24)	0	4	215
Formed	Poor	AFP	-					
L/S	Unprotected	Bow	-					
<b>Tatars</b>		<b>Eastern Cavalry</b>		Scouts	Independent (34)	0	4	366
Formed	Average	AFP	-					
L/S	Unprotected	Bow	Swordsmen					
<b>Serbian Light Horse</b>		<b>Eastern Cavalry</b>		Scouts	Independent (34)	0	4	400
Formed	Average	AFP	Light Lance					
Loose	Unprotected	Bow	Swordsmen					
<b>Serbian Knights</b>		<b>Western Horse</b>		Aggressive, Impetuous		0	2	744
Formed	Superior	-	Charging Lancer					
Loose	Heavily Armoured	-	Expert Swordsmen					
<b>Delis</b>		<b>Eastern Cavalry</b>		Aggressive, Impetuous		0	2	442
Formed	Superior	-	Light Lance					
L/S	Unprotected	-	Swordsmen					
<b>Iaylars</b>		<b>Melee Irregulars</b>		Aggressive, Impetuous, Front Rank SUP	Barricades (60)	0	4	379
Tribal	Average	-	-					
Loose	Unprotected	-	Swordsmen					
<b>Voyniks</b>		<b>Close Combat Foot</b>			Front Rank ARM (39)	0	4	390
Formed	Average	-	Polearm					
Close	Protected	-	Polearm					
<b>Azabs</b>		<b>Close Combat Foot</b>				0	4	332
Formed	Average	-	Polearm					
Close	Unprotected	-	Polearm					
<b>Archers</b>		<b>Missile Irregulars</b>				0	6	294
Tribal	Average	AFP	-					
L/S	Unprotected	Bow	-					

<b>Early Janissaries</b>				<b>Foot Regt</b>			
Drilled	Exceptional	SFP	-	Shoot & Charge, Elan			873
Loose	Protected	Bow	Expert Swordsmen		0	2	
<b>Janissaries</b>				<b>Foot Regt</b>			
Drilled	Exceptional	SFP	-	Shoot & Charge, Elan			951
Loose	Protected	Arquebus	Expert Swordsmen				
<b>Zirhli Nefer</b>				<b>Close Combat Foot</b>			
Drilled	Exceptional	-	Polearm	Elan	0	1	907
Close	Armoured	-	Expert Swordsmen				
<b>Light Guns</b>				<b>Artillery</b>			
Formed	Average	AFP	-	Barricades (60)			353
Loose	Unprotected	Light Art	-				
<b>Medium Guns</b>				<b>Artillery</b>			
Formed	Average	AFP	-	Barricades (60)	1	3	428
Loose	Unprotected	Medium Art	-				
<b>Heavy Guns</b>				<b>Artillery</b>			
Formed	Average	AFP	-	Barricades (60)			503
Loose	Unprotected	Heavy Art	-				
Notes							

All infantry can deploy behind barricades

Allies

None

Historical Notes

# 182

# EARLY SAFAVID PERSIAN

Dates

1494-1524

Generals

Any Instinctive (0-4)

Home Terrain

Cultivated, Waterside, Mountains

Army Trait

Great Men

Training Formation	Quality Protection	Shooting Weapon	Charge Melee	Characteristics	Option	Min	Max	Pts	
<b>Guard Quizilbashes</b>				<b>Eastern Cavalry</b>	Aggressive, Shoot & Charge	0	1	934	
Formed	Exceptional	AFP	Light Lance						
Loose	Heavily Armoured	Bow	Expert Swordsmen				5		
<b>Quizilbashes</b>				<b>Eastern Cavalry</b>	Aggressive, Shoot & Charge	1	5	809	
Formed	Superior	AFP	Light Lance						
Loose	Armoured	Bow	Expert Swordsmen						
<b>Timariot</b>				<b>Eastern Cavalry</b>		2	6	366	
Formed	Average	AFP	Light Lance						
Loose	Unprotected	Bow	-						
<b>Tatars</b>				<b>Eastern Cavalry</b>	Scouts	Independent (34)	0	6	366
Formed	Average	AFP	-						
L/S	Unprotected	Bow	Swordsmen						
<b>Levy Archers</b>				<b>Missile Irregulars</b>	Combat Shy	0	8	179	
Tribal	Poor	AFP	-						
L/S	Unprotected	Bow	-						

## Notes

All infantry can deploy behind barricades

## Allies

None

## Historical Notes

## 183

## MAMLUK

Dates

1494-1517

Generals

Any Instinctive (0-4)

Home Terrain

Cultivated

Army Trait

Great Men

Training Formation	Quality Protection	Shooting Weapon	Charge Melee	Characteristics	Option	Min	Max	Pts
<b>Sultans Guard Mamluks</b>			<b>Eastern Cavalry</b>		Aggressive, Shoot & Charge	0	1	934
Formed	Exceptional	AFP	Light Lance					
Loose	Heavily Armoured	Bow	Expert Swordsmen				4	
<b>Karanis Mamluks</b>			<b>Eastern Cavalry</b>		Aggressive, Shoot & Charge	1	4	809
Formed	Superior	AFP	Light Lance					
Loose	Armoured	Bow	Expert Swordsmen					
<b>Jilban Mamluks</b>			<b>Eastern Cavalry</b>		Aggressive, Shoot & Charge	1	4	636
Formed	Average	AFP	Light Lance					
Loose	Armoured	Bow	Expert Swordsmen					
<b>Bedouin Cavalry</b>			<b>Eastern Cavalry</b>			0	6	323
Formed	Average	-	Light Lance					
L/S	Unprotected	-	Swordsmen					
<b>Timariot</b>			<b>Eastern Cavalry</b>			0	4	366
Formed	Average	AFP	Light Lance					
Loose	Unprotected	Bow	-					
<b>Levy Archers</b>			<b>Missile Irregulars</b>		Combat Shy	0	12	179
Tribal	Poor	AFP	-					
L/S	Unprotected	Bow	-					
<b>Camel Guns &amp; Rocketeers</b>			<b>Artillery</b>		Fleet of Foot	0	2	378
Formed	Average	AFP	-					
Loose	Unprotected	Light Art	-					
<b>Heavy Guns</b>			<b>Artillery</b>		Barricades (60)	0	1	503
Formed	Average	AFP	-					
Loose	Unprotected	Heavy Art	-					

## Notes

All infantry can deploy behind barricades

## Allies

None

## Historical Notes

## 184

## SAFAVID PERSIAN

Dates

1525-1630

Generals

Any Instinctive (0-4)

Home Terrain

Cultivated, Waterside, Mountains

Army Trait

Great Men

Training Formation	Quality Protection	Shooting Weapon	Charge Melee	Characteristics	Option	Min	Max	Pts
<b>Guard Quizilbashes</b>		<b>Eastern Cavalry</b>		Aggressive, Shoot & Charge		0	1	934
Formed	Exceptional	AFP	Light Lance					
Loose	Heavily Armoured	Bow	Expert Swordsmen				5	
<b>Quizilbashes</b>		<b>Eastern Cavalry</b>		Aggressive, Shoot & Charge		1	5	809
Formed	Superior	AFP	Light Lance					
Loose	Armoured	Bow	Expert Swordsmen					
<b>Timariot</b>		<b>Eastern Cavalry</b>				2	6	366
Formed	Average	AFP	Light Lance					
Loose	Unprotected	Bow	-					
<b>Tatars</b>		<b>Eastern Cavalry</b>		Scouts	Independent (34)	0	6	366
Formed	Average	AFP	-					
L/S	Unprotected	Bow	Swordsmen					
<b>Levy Archers</b>		<b>Missile Irregulars</b>		Combat Shy		0	8	179
Tribal	Poor	AFP	-					
L/S	Unprotected	Bow	-					
<b>Early Tufengchis</b>		<b>Missile Irregulars</b>		Combat Shy		2	6	278
Tribal	Average	AFP	-					
L/S	Unprotected	Arquebus	-					
<b>Portuguese &amp; Venetian Mercenaries</b>		<b>Foot Regt</b>		Shoot & Charge, Elan		0	1	680
Formed	Superior	AFP	-					
L/S	Unprotected	Arquebus	Swordsmen					
<b>Camel Guns &amp; Rocketeers</b>		<b>Artillery</b>		Fleet of Foot		0	1	378
Formed	Average	AFP	-					
Loose	Unprotected	Light Art	-					
<b>Heavy Guns</b>		<b>Artillery</b>		Barricades (60)		0	1	503
Formed	Average	AFP	-					
Loose	Unprotected	Heavy Art	-					

## Notes

All infantry can deploy behind barricades

## Allies

None

## Historical Notes

Dates

1631-1660

Generals

Any Professional (0-4)

Home Terrain

Cultivated, Waterside, Mountains, Forest

Army Trait

Fortified Camp (50), Great Men

Training Formation	Quality Protection	Shooting Weapon	Charge Melee	Characteristics	Option	Min	Max	Pts
<b>Spaihi of the Porte</b>		<b>Eastern Cavalry</b>						
Drilled	Exceptional	AFP	Light Lance	Aggressive		0	1	886
Loose	Armoured	Mounted Shot	Expert Swordsmen					840
<b>Silahdar of the porte</b>		<b>Western Horse</b>						
Drilled	Exceptional	-	Charging Lancer	Aggressive		2	10	460
Loose	Armoured	-	Expert Swordsmen					332
<b>Rumelian Spaihi</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	Light Lance	Aggressive		2	10	460
Loose	Protected	Bow	-					332
<b>Anatolian Spahi</b>		<b>Eastern Cavalry</b>						
Formed	Average	AFP	-			0	6	366
Loose	Unprotected	Bow	-					464
<b>Tatars</b>		<b>Eastern Cavalry</b>		Scouts	Independent (34)			
Formed	Average	AFP	-			0	2	464
L/S	Unprotected	Bow	Swordsmen					308
<b>Later Delis</b>		<b>Eastern Cavalry</b>		Aggressive, Impetuous				
Formed	Superior	-	Light Lance			0	6	461
L/S	Unprotected	-	Pistol					308
<b>Azabs</b>		<b>Missile Irregulars</b>		Combat Shy				
Tribal	Average	AFP	-			0	6	461
L/S	Unprotected	Matchlock Musket	-					693
<b>Segban, Tufekci &amp; Arnauts</b>		<b>Skirmishers</b>						
Formed	Average	AFP	-			2	6	693
L/S	Unprotected	Matchlock Musket	-					#N/A
<b>Later Janissaries</b>		<b>Foot Regt</b>		Shoot & Charge, Elan				
Drilled	Average	SFP	-			2	6	693
Loose	Unprotected	Matchlock Musket	Expert Swordsmen					#N/A
<b>#N/A</b>		<b>#N/A</b>		#N/A	#N/A			
#N/A	#N/A	#N/A	#N/A			0	1	907
#N/A	#N/A	#N/A	#N/A					907
<b>Zirhli Nefer</b>		<b>Close Combat Foot</b>		Elan				
Drilled	Exceptional	-	Polearm			0	1	907
Close	Armoured	-	Expert Swordsmen					907

Light Guns				Artillery	Barricades (60)	1	3	353
Formed	Average	AFP	-					
Loose	Unprotected	Light Art	-					
Medium Guns				Artillery	Barricades (60)	1	3	428
Formed	Average	AFP	-					
Loose	Unprotected	Medium Art	-					
Heavy Guns				Artillery	Barricades (60)	1	3	503
Formed	Average	AFP	-					
Loose	Unprotected	Heavy Art	-					
<b>Notes</b>								
All infantry can deploy behind barricades								
<b>Allies</b>								
None								
<b>Historical Notes</b>								

Dates

1631-1630

Generals

Any Instinctive (0-4)

Home Terrain

Cultivated, Waterside, Mountains

Army Trait

Great Men

Training Formation	Quality Protection	Shooting Weapon	Charge Melee	Characteristics	Option	Min	Max	Pts
<b>Quizilbashes</b>		<b>Eastern Cavalry</b>		Aggressive, Shoot & Charge		2	6	809
Formed	Superior	AFP	Light Lance					
Loose	Armoured	Bow	Expert Swordsmen					
<b>Timariot</b>		<b>Eastern Cavalry</b>				2	6	366
Formed	Average	AFP	Light Lance					
Loose	Unprotected	Bow	-					
<b>Tatars</b>		<b>Eastern Cavalry</b>		Scouts	Independent (34)	0	6	366
Formed	Average	AFP	-					
L/S	Unprotected	Bow	Swordsmen					
<b>Levy Archers</b>		<b>Missile Irregulars</b>		Combat Shy		0	8	179
Tribal	Poor	AFP	-					
L/S	Unprotected	Bow	-					
<b>Later Tufengchis</b>		<b>Skirmishers</b>				2	8	461
Formed	Average	AFP	-					
L/S	Unprotected	Matchlock Musket	-					
<b>Camel Guns &amp; Rocketeers</b>		<b>Artillery</b>		Fleet of Foot		0	3	378
Formed	Average	AFP	-					
Loose	Unprotected	Light Art	-					
<b>Heavy Guns</b>		<b>Artillery</b>		Barricades (60)		0	1	503
Formed	Average	AFP	-					
Loose	Unprotected	Heavy Art	-					

## Notes

All infantry can deploy behind barricades

## Allies

None

## Historical Notes

Dates

1661-1699

Generals

Any Professional (0-4)

Home Terrain

Cultivated, Waterside, Mountains, Forest

Army Trait

Fortified Camp (50), Great Men

Training Formation	Quality Protection	Shooting Weapon	Charge Melee	Characteristics	Option	Min	Max	Pts
<b>Spahi of the Porte</b>		<b>Eastern Cavalry</b>		Aggressive		0	1	886
Drilled	Exceptional	AFP	Light Lance					
Loose	Armoured	Mounted Shot	Expert Swordsmen					
<b>Silahdar of the porte</b>		<b>Western Horse</b>		Aggressive		0	1	840
Drilled	Exceptional	-	Charging Lancer					
Loose	Armoured	-	Expert Swordsmen					
<b>Veteran Spahi</b>		<b>Eastern Cavalry</b>		Aggressive, Impetuous		0	3	546
Formed	Superior	-	Light Lance					
Loose	Protected	-	Pistol					
<b>Rumelian Spahi</b>		<b>Eastern Cavalry</b>		Aggressive, Impetuous		2	10	323
Formed	Average	-	Light Lance					
Loose	Unprotected	-	-					
<b>Anatolian Spahi</b>		<b>Eastern Cavalry</b>				2	10	332
Formed	Average	AFP	-					
Loose	Unprotected	Bow	-					
<b>Tatars</b>		<b>Eastern Cavalry</b>		Scouts	Independent (34)	0	6	366
Formed	Average	AFP	-					
L/S	Unprotected	Bow	Swordsmen					
<b>Balkan Horse</b>		<b>Eastern Cavalry</b>				0	6	340
Formed	Average	-	Light Lance					
L/S	Unprotected	-	Pistol					
<b>Later Delis</b>		<b>Eastern Cavalry</b>		Aggressive, Impetuous		0	2	464
Formed	Superior	-	Light Lance					
L/S	Unprotected	-	Pistol					
<b>Later Janissaries</b>		<b>Foot Regt</b>		Shoot & Charge, Elan		2	6	693
Drilled	Average	SFP	-					
Loose	Unprotected	Matchlock Musket	Expert Swordsmen					
<b>Later Elite Janissaries</b>		<b>Foot Regt</b>		Shoot & Charge, Elan		2	1	877
Drilled	Exceptional	SFP	-					
Loose	Unprotected	Matchlock Musket	Expert Swordsmen					
<b>Azabs</b>		<b>Missile Irregulars</b>		Combat Shy		0	6	308
Tribal	Average	AFP	-					
L/S	Unprotected	Matchlock Musket	-					
<b>Segban, Tufekci &amp; Arnauts</b>		<b>Skirmishers</b>				0	6	461
Formed	Average	AFP	-					
L/S	Unprotected	Matchlock Musket	-					
<b>Iaylars</b>		<b>Melee Irregulars</b>		Aggressive, Impetuous		0	4	344
Tribal	Average	-	-					
Loose	Unprotected	-	Swordsmen					

Light Guns				Artillery	Barricades (60)	1	3	353
Formed	Average	AFP	-					
Loose	Unprotected	Light Art	-					
Medium Guns				Artillery	Barricades (60)	1	3	428
Formed	Average	AFP	-					
Loose	Unprotected	Medium Art	-					
Heavy Guns				Artillery	Barricades (60)	1	3	503
Formed	Average	AFP	-					
Loose	Unprotected	Heavy Art	-					
<b>Notes</b>								
All infantry can deploy behind barricades								
<b>Allies</b>								
None								
<b>Historical Notes</b>								